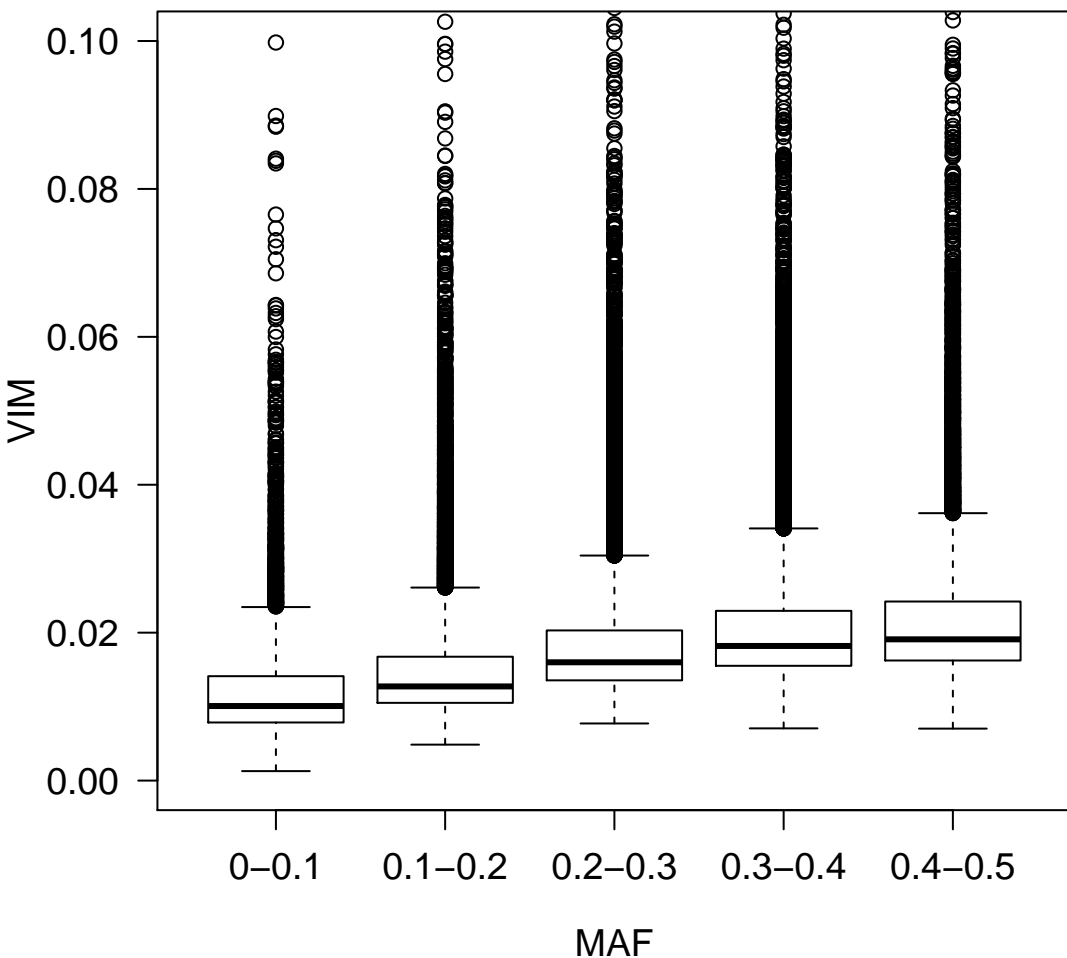


randomForest Gini VIM
HapMap data



randomForest permutation VIM
HapMap data

