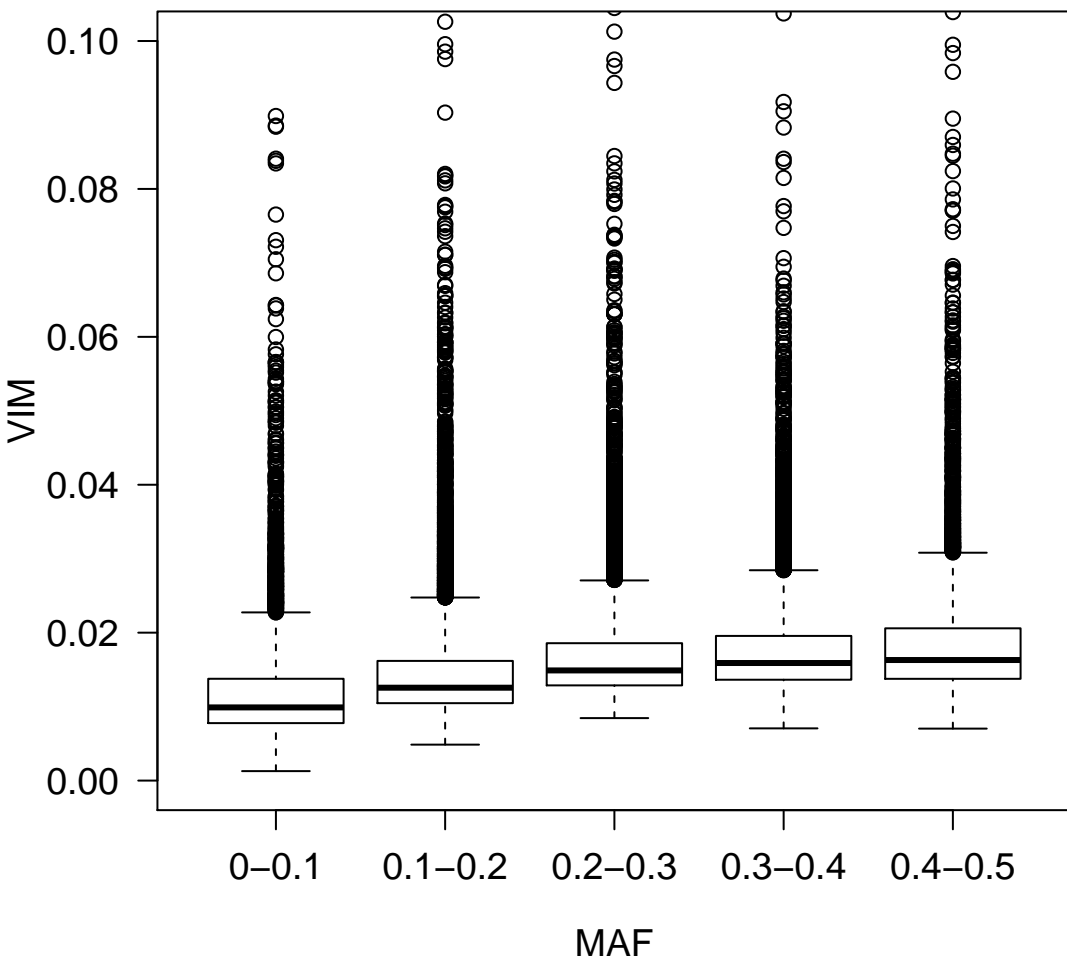


randomForest Gini VIM
Hapmap data



randomForest permutation VIM
Hapmap data

